Project-Based Learning (PBL)

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Learning Objectives

- After this interactive workshop, you will be able to:
 - Identify ideas and benefits of project-based learning
 - Apply what you learn and evaluate a current project using essential project design elements
 - Create a plan to implement what you learned



Background Knowledge Probe for Foundational Knowledge

- Take 1-minute to write what you know about project-based learning
 - We will call on two people to report out!



What is Project Based Learning (PBL)?

- Markham (2003) defined PBL as an "extended inquiry process structured around complex, authentic questions and carefully designed products and tasks" (p. 4).
- Problem-based learning is focused on the process while project-based is focused on the product and solution to the problem
- Differences between project-based and problembased are not clear (Prince & Felder, 2007) and are often used interchangeably



Why use Project-Based Learning?

- Improved understanding of concepts and theories
- Improved life skills such as problem solving, collaboration, time management, and understanding of real-world applications
- Improved responsibility, self-direction, communication, and creativity
- Improved understanding of learning how to learn
- More research is needed on content and knowledge-acquisition



Gold Standard PBL: Teaching Practices

- Design and plan
- Align to standards
- Build the culture
- Manage activities
- Scaffold student learning
- Assess student learning
- Engage and coach



Sample PBL Projects

- A group of Engineering students developed a playground design for a local elementary school
- A group of Biology students tested water quality in California and educated the public about improving water quality
- A group of Chemical Engineering students developed a plan to evaluate Texas distillation practices and policies
- A group of Introduction to Research students conducted a needs assessment and evaluated a community-based organization
- A group of College of Education students developed a plan to improve a Parent Teacher Association (PTA)

(8) Essential Project Design Elements

- Key knowledge, understanding, and success skills
- Challenging problem or question
- Sustained inquiry
- Authenticity
- Student voice and choice
- Reflection
- Critique and revision
- Public product



Essential Project Design Elements

- (1) Key knowledge and understanding
 - Application to real world experiences
 - Create high quality public products
- (1) Key success or 21st Century skills
 - Critical thinking
 - Problem-solving
 - Collaboration
 - Self-management



Communication - Collaboration - Creativity - Critical Thinking

Integrating the 4 C's 🕨

Project Design Elements

- (2) Challenging problem or question
 - Open-ended, engaging, and ability to investigate (e.g., "How do you find the soul of the community and translate it into your design?")
- (3) Sustained inquiry
 - Long-term, reflection, deep analysis, and identification of resources (e.g., students visited a community center and conducted laboratory work for an entire semester)



Project Design Elements

- (4) Authenticity
 - Real-world context and tools
 - Real impact on community (e.g., local school that needed a playground design)
 - Real issue that matters to students
- (5) Student Voice and Choice
 - Sense of ownership on driving question, solution to problem, and collaboration on group roles (e.g., students select their question)



Project Design Elements

- (6) Reflection
 - What students are learning
 - How students are learning
 - The impact of what students are learning (e.g., before, during, and after)
- (7) Critique and Revision
 - Peer feedback (e.g., students receive feedback on drafts, ideas, and final products)
- (8) Public Product
 - Poster display with other students and administrators
 - Showcase learning experiences and impact on community (e.g., students developed a playground design and presented plan to local school board)



Focus Activity

- You have two options for this activity that will take **10-minutes**:
 - (1) Get into a group of 3 and make sure that all *Essential Project Design Elements* of somebody's project are met. Make sure to address how your project meets or will meet each criterion.
 - (2) Get into a group of 3 and create a new project that meets all 8 *Essential Project Design Elements Checklist*. Make sure to address how your project will meet each criterion.

Final Remarks

- Thank you for participating in this interactive workshop where we hope you met session objectives and developed a plan to apply what you learned.
- Please complete evaluation questions about your learning experiences and level of satisfaction.
- Please also take a look at "resources" on our website "utrgv.edu/cte" which will provide helpful and additional information.



References and Helpful Resources

- Barak, M., & Dori, Y. J. (2005). Enhancing undergraduate students' chemistry understanding through projectbased learning in an IT environment. *Science Education*, *89*, 117-139.
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- Wallace, M. F. G., & Webb, A. W. (2016). In the midst of a shift: Undergraduate STEM education and "PBL" enactment. *Journal of College Science Teaching*, 46, 47-55.
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